





# Why not use Prototype, jQuery, etc.



Lots of code = long time to download



Caching on mobile devices is not so great



Most code is for browsers that you don't need to support (IE6 doesn't run on an iPhone!)



Natively supported features are duplicated, for example JSON support and animations





# Goals for a mobile JavaScript framework

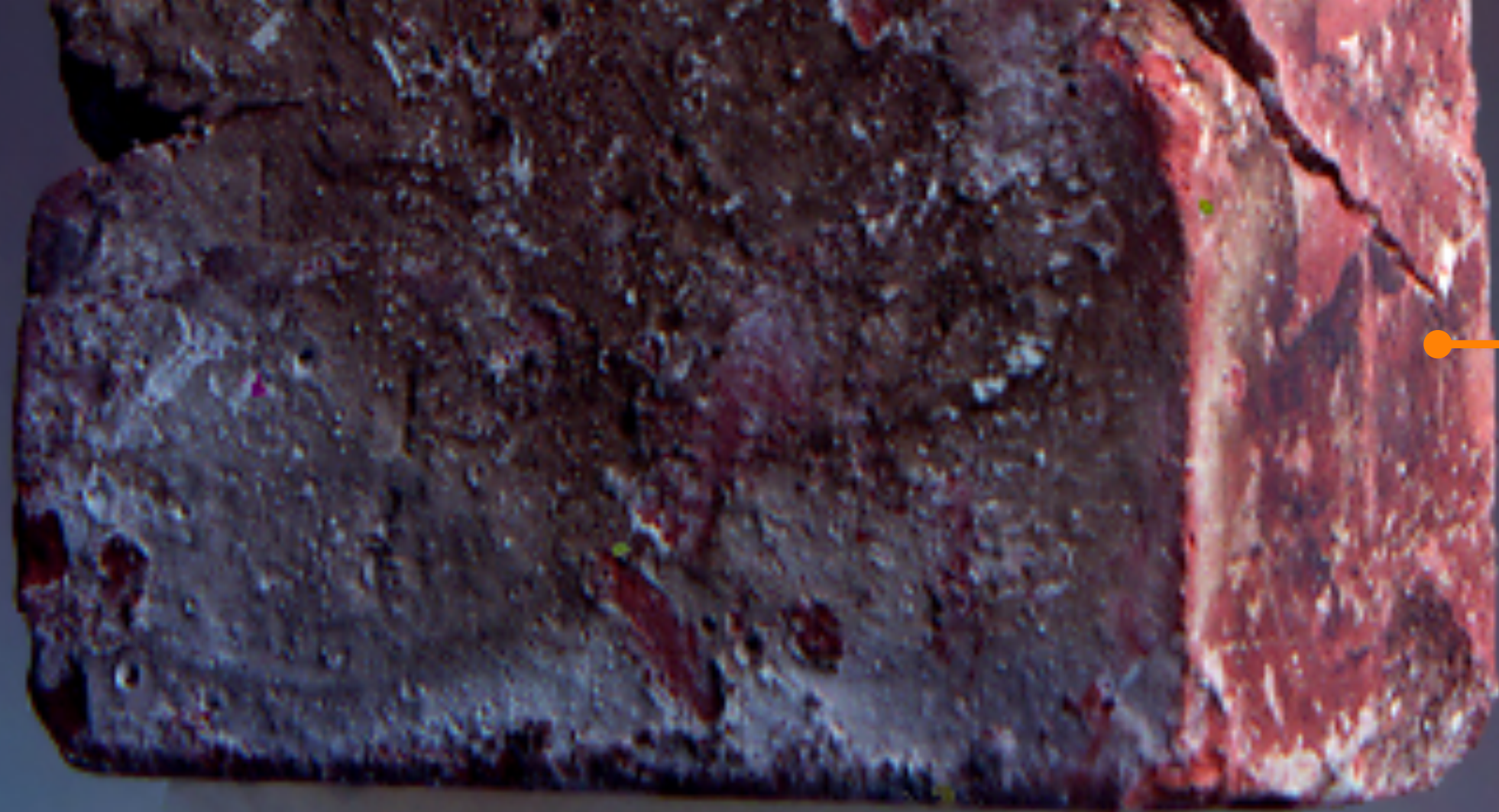
- ✓ Very small codebase
- ✓ Easy to use API for common DOM tasks
- ✓ Easy to extend & customize
- ✓ No need to deal with browser cruft (IE6, etc)
- ✓ Inlineable











**2.5kg**

**0.002kg**





<http://en.wikipedia.org/wiki/Aerogel>

# zepto.js

the aerogel-weight  
mobile javascript framework



## Size: ~2K

-  jQuery-compatible API
-  Uses mobile WebKit features as much as possible
-  Easily replaceable with larger libs if your app grows
-  Open source (MIT license)

```
$( 'p' ).html( 'test' ).css( 'color:red' );
```



get(): return array of all elements found  
get(0): return first element found  
each(callback): iterate over array of all elements found  
index('selector'): return an integer indicating the position of 'selector' in array of all elements found  
first(): remove all but the first element from the list of found elements

find('selector'): find all children/grandchildren that match the given selector  
closest('selector'): traverses the DOM upwards to find the first matching element  
next(): next siblings  
prev(): previous siblings  
is('selector'): returns true/false if first element matches the selector

remove(): remove element

html('new html'): set the contents of the element(s)  
append, prepend, before, after: like html, but add html to element contents (or before/after)  
html(): get first elements .innerHTML  
show(): forces elements to be displayed (only works correctly for block elements right now)  
hide(): removes a elements from layout

offset(): get object with top: left: width: height: properties (in px)  
height(): get first elements height in px  
width(): get first elements width in px

attr('attribute'): get element attribute  
attr('attribute', 'value'): set element attribute

css('css property', 'value'): set a CSS property  
css({ property1: value1, property2: value2 }): set multiple CSS properties  
css('css property'): get this CSS property of the first element

addClass('classname'): adds a CSS class name  
removeClass('classname'): removes a CSS class name  
hasClass('classname'): returns true of first element has a classname set

bind(type, function): add an event listener (see below)  
delegate(selector, type, function): add an event listener w/ event delegation (see below)  
live(type, function): add an event listener that listens to the selector for current and future elements  
trigger(type): triggers an event

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trigger(type): triggers an event



# Basically, everything



# Ajax

```
$.get(url, callback)  
$.post(url, callback)  
$.getJSON(url, callback)
```

```
$('selector').load('url'[, callback]);  
$('selector').load('url #fragment-selector'[, callback]);
```



# Tap & Swipe

```
$('#some_selector').tap(function(){ ... });  
$('#some_selector').doubleTap(function(){ ... });
```

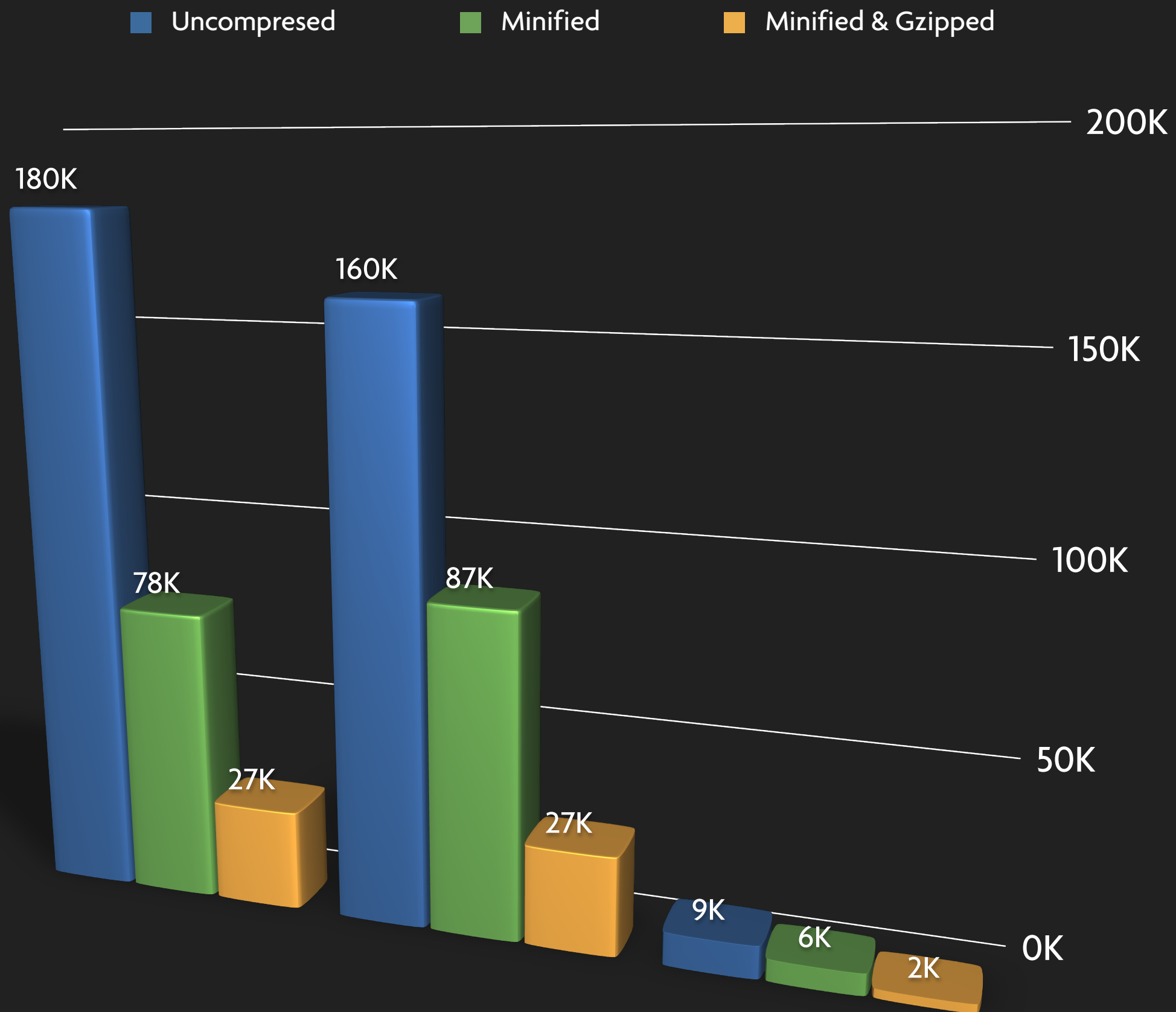
```
$('#some_selector').swipe(function(){ ... });
```

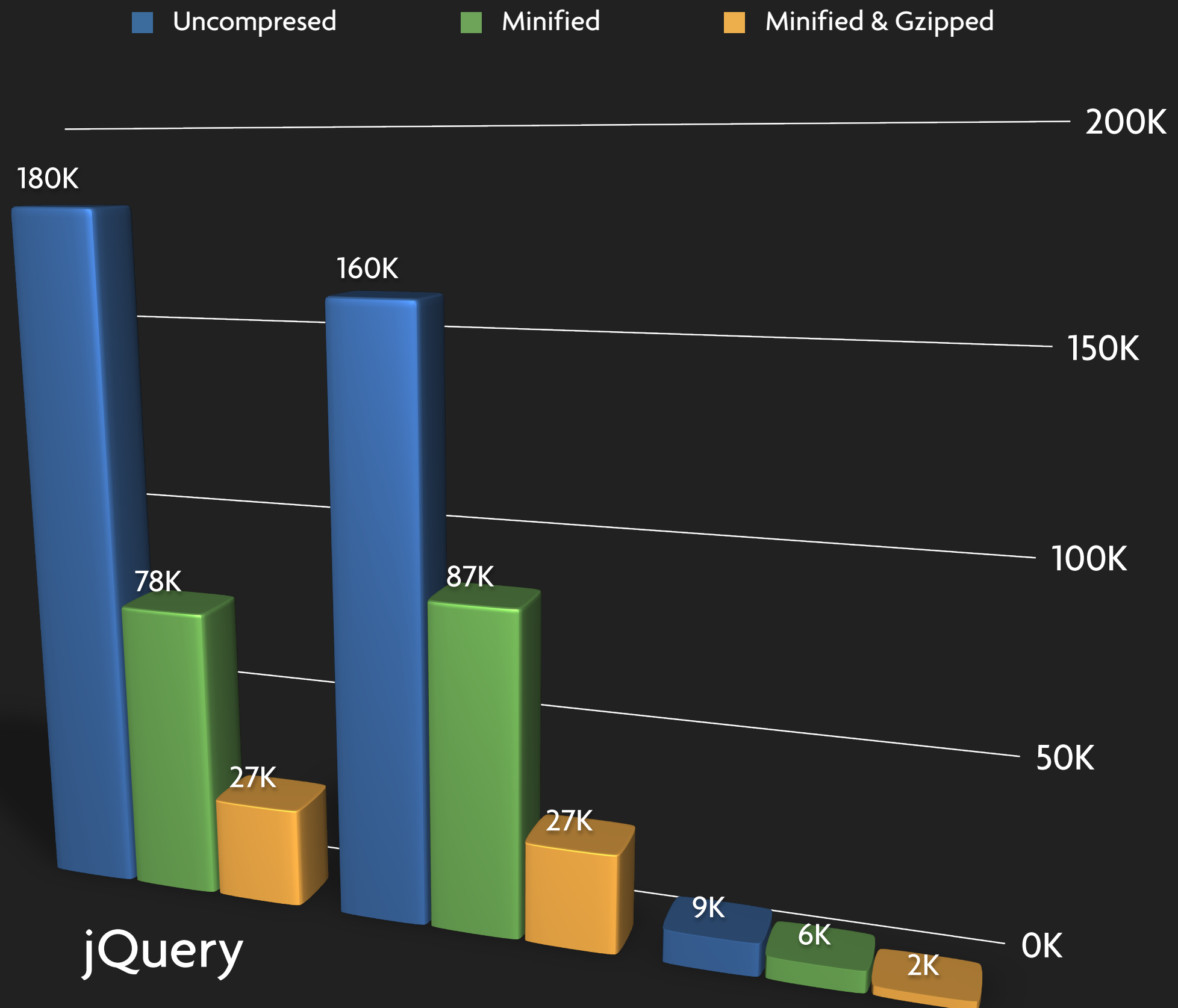


■ Uncompressed

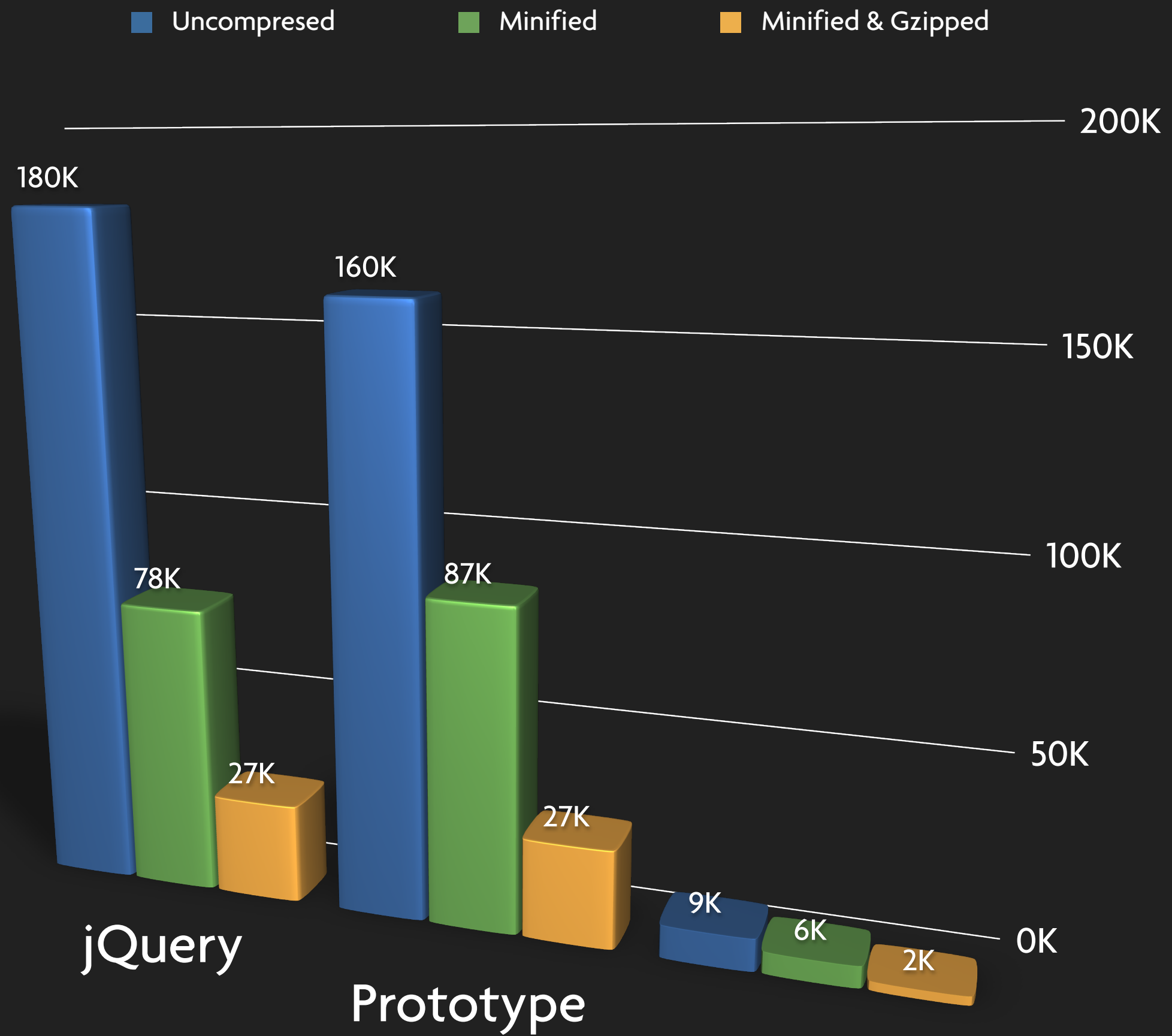
■ Minified

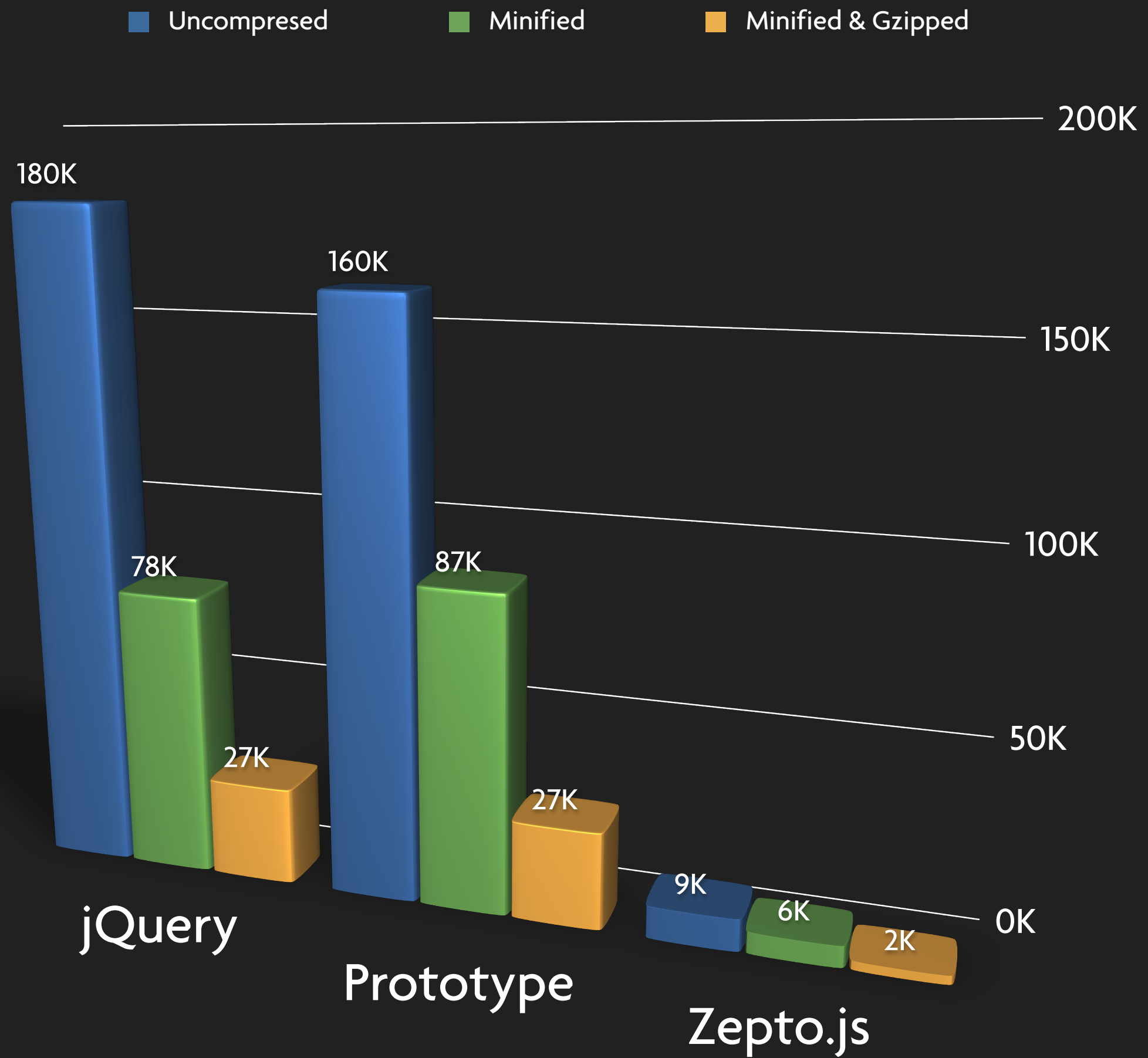
■ Minified & Gzipped











# **zepto.js**

the aerogel-weight  
mobile javascript framework



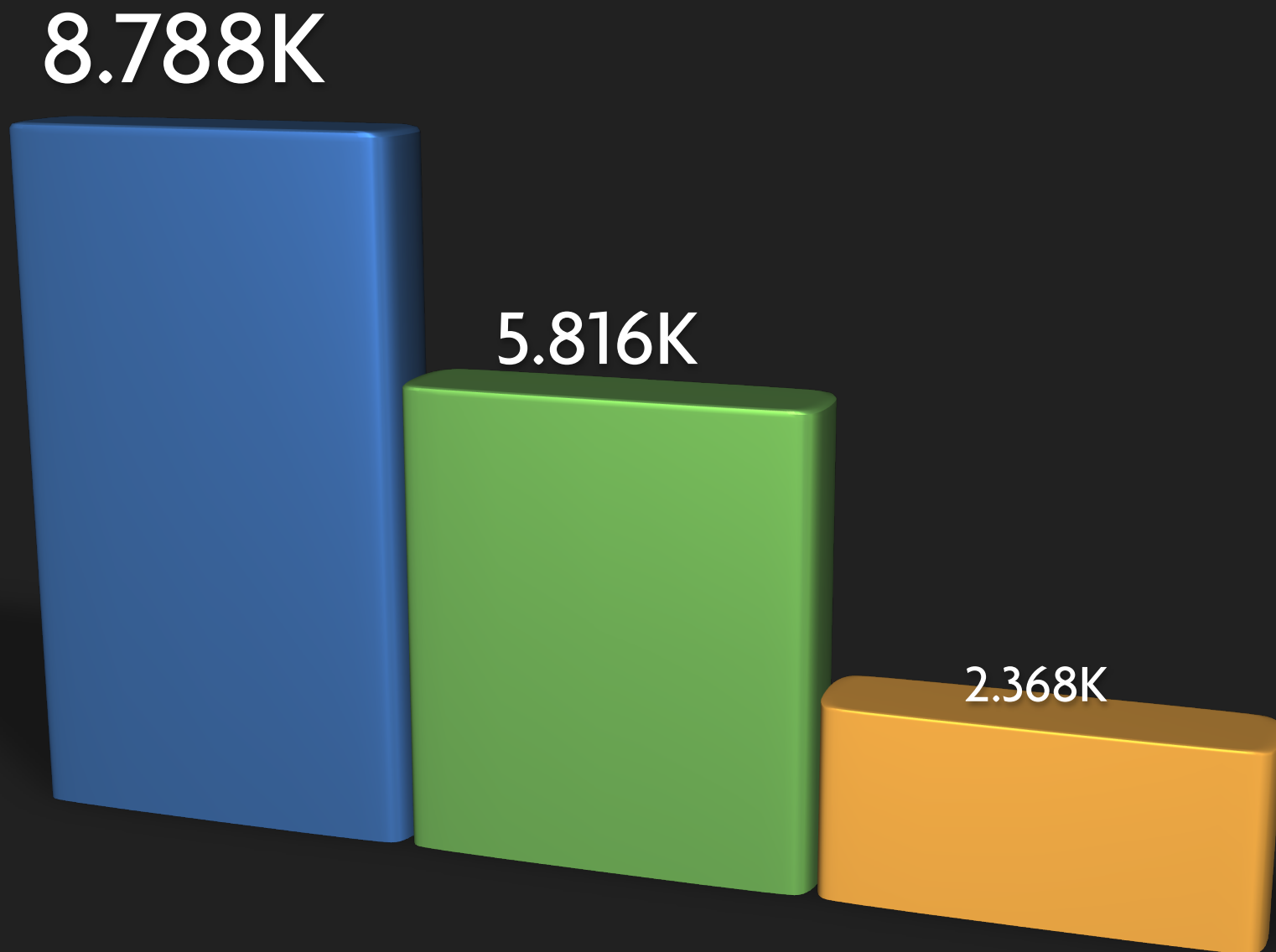
■ Uncompressed

■ Minified

■ Minified & Gzipped

# zepto.js

the aerogel-weight  
mobile javascript framework



■ Uncompressed

■ Minified

■ Minified & Gzipped

```
var $ = function(selector){  
    return { dom: Array.prototype.slice.apply(document.querySelectorAll(selector)),  
            anim: $.anim, css: $.css, html: $.html };  
}  
  
$.html = function(html){  
    this.dom.forEach(function(el){ el.innerHTML = html }); return this;  
}  
  
$.css = function(style){  
    this.dom.forEach(function(el){ el.style.cssText += ';' + style }); return this;  
}
```


Core implementation (simplified)

# `$(‘some CSS selector’)`



```
var $ = function(selector){  
  return { dom: Array.prototype.slice.apply(document.querySelectorAll(selector)),  
    anim: $.anim, css: $.css, html: $.html };  
}  
  
$.html = function(html){  
  this.dom.forEach(function(el){ el.innerHTML = html }); return this;  
}  
  
$.css = function(style){  
  this.dom.forEach(function(el){ el.style.cssText += ';' + style }); return this;  
}
```

## returns a zepto.js object



```
var $ = function(selector){
  return { dom: Array.prototype.slice.apply(document.querySelectorAll(selector)),
    anim: $.anim, css: $.css, html: $.html };
}

$.html = function(html){
  this.dom.forEach(function(el){ el.innerHTML = html }); return this;
}


$.css = function(style){
  this.dom.forEach(function(el){ el.style.cssText += ';' + style }); return this;
}
```



```
var $ = function(selector){
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$.html = function(html){
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}

$.css = function(style){
    this.dom.forEach(function(el){ el.style.cssText += ';' + style }); return this;
}
```



**html('new html') sets the contents  
of one or more elements**

```
var $ = function(selector){  
    return { dom: Array.prototype.slice.apply(document.querySelectorAll(selector)),  
        anim: $.anim, css: $.css, html: $.html };  
}  
  
$.html = function(html){  
    this.dom.forEach(function(el){ el.innerHTML = html }); return this;  
}  
  
$.css = function(style){  
    this.dom.forEach(function(el){ el.style.cssText += ';' + style }); return this;  
}
```



**css('style') sets the style of  
one or more elements**

# How \$() works

```
var $ = function(selector){  
  return { dom: Array.prototype.slice.apply(document.querySelectorAll(selector)),  
    anim: $.anim, css: $.css, html: $.html };  
}
```

# How \$() works

**select elements on the page as per  
the user-specified CSS selector**

```
var $ = function(selector){  
  return { dom: Array.prototype.slice.apply(document.querySelectorAll(selector)),  
    anim: $.anim, css: $.css, html: $.html };  
}
```

`$('p')`

The diagram consists of three orange dots and two lines. One dot is positioned above the 'p' in the selector '\$('p')'. A second dot is positioned above the 'selector' parameter in the function definition 'function(selector)'. A third dot is positioned above the 'selector' argument in the 'document.querySelectorAll(selector)' call within the function body. An orange line connects the dot above 'p' to the dot above 'selector' in the function definition. Another orange line connects the dot above 'selector' in the function definition to the dot above 'selector' in the 'document.querySelectorAll' call.

# How \$() works

```
var $ = function(selector){  
  return { dom: Array.prototype.slice.apply(document.querySelectorAll(selector)),  
    anim: $.anim, css: $.css, html: $.html };  
}
```

**return a “zepto” object**

{

```
  dom: [/* element 1, element 2, element 3, etc.*/],  
  css: $.css, html: $.html
```

}





# How a chainable function works

```
$.html = function(html){  
  this.dom.forEach(function(el){ el.innerHTML = html }); return this;  
}
```



# How a chainable function works

```
$.html = function(html){  
  this.dom.forEach(function(el){ el.innerHTML = html }); return this;  
}
```



**this.dom** refers to the nodes  
selected by the call to \$

# How a chainable function works

```
$.html = function(html){  
  this.dom.forEach(function(el){ el.innerHTML = html }); return this;  
}
```



**forEach iterates over all the nodes  
(odelist was converted to an array)**

# How a chainable function works

```
$.html = function(html){  
  this.dom.forEach(function(el){ el.innerHTML = html }); return this;  
}
```



**set the contents of the node to  
some specified html**

# How a chainable function works

```
$.html = function(html){  
  this.dom.forEach(function(el){ el.innerHTML = html }); return this;  
}
```



return the “zepto” object  
for chaining

# Inlining FTW

```
<!DOCTYPE html>
<html>
<head>
  <title>Zepto.js</title>
  <script>
    // stick all JS stuff in here
  </script>
</head>
<body>
  <p>
    Blah
  </p>
  <p>
    Blub
  </p>
  <script>
    $('p').html('test').css('color:red');
  </script>
</body>
</html>
```



```
function $$ (el, selector){  
    return slice.call(el.querySelectorAll(selector))  
}
```

```
function compact(array){  
    return array.filter(function(el){  
        return el !== void 0 && el !== null  
    })  
}
```

```
function $(_, context){  
    if(context !== void 0) return $(context).find(_);  
    function fn(_){ return fn.dom.forEach(_), fn }  
    fn.dom = compact((typeof _ == 'function' && 'dom' in _) ?  
        _.dom : (_ instanceof Array ? _ :  
            (_ instanceof Element ? [_] :  
                $$(d, fn.selector = _))));  
    $.extend(fn, $.fn);  
    return fn;  
}
```

# zepto.js

the aerogel-weight  
mobile javascript framework

- ✓ Minimalist, jQuery-ish framework
- ✓ Use WebKit features as much as possible
- ✓ Only targets mobile browsers
- ✓ Can be “upgraded”
- ✓ Inlineable

<http://zeptojs.com/>